1. (Currently Amended) A method for enabling re-use of presentation objects by 1 2 a printing system, comprising: identifying an object in a print data stream for presentation by a printing system, and 3 generating at the printing system assigning a globally-unique identifier for assignment 4 5 to the object. 2. (Original) 1 The method of claim 1 wherein the globally-unique identifier 2 assigned to the object allows the object to be securely and correctly referenced for re-use. 3. The method of claim 1 wherein the globally-unique identifier 1 (Original) 2 assigned to the object is platform-independent. 4. 1 (Original) The method of claim 1 wherein the globally-unique identifier is 2 based upon an International Standards Organization administered global naming tree. 5. 1 The method of claim 1 wherein the globally-unique identifier is (Original) 2 contained in a syntax structure of a data stream. 6. 1 (Original) The method of claim 5 wherein the data stream is a Mixed

Object Document Content Architecture data stream.

2

The method of claim 1 wherein the assigning a globally-unique 7. 1 (Original) identifier further comprises: 2 requesting, in an International Standards Organization administered global naming 3 4 tree, a first node for an application that uses the object; registering, under the first node, a second node for each license of the application; and 5 assigning a globally-unique identifier for the object, the globally-unique identifier 6 7 including an indication of the object, the first node and the second node. 8. (Original) The method of claim 1 wherein the assigning a globally-unique 1 identifier further comprises generating a globally-unique identifier for an object, the 2 3 generated globally-unique identifier includes an indication of a first node representing an 4 application that uses the object, of a second node for each license of the application and of 5 the object. 9. (Original) The method of claim 8 wherein the indication of the object 1 includes a time stamp. 2 10. (Original) The method of claim 9 wherein the time stamp includes an 1 indication of the date and time. 2 1 11. (Original) The method of claim 8 wherein the indication of the object 2 includes a checksum value. 12. (Original) The method of claim 8 wherein the indication of the object 1 2 includes a binary counter.

1	13. (Currently Amended) A method for managing presentation objects for
2	multiple use, comprising:
3	downloading to a printer a presentation object identified in a print data stream;
4	caching an the presentation object in a cache of the printer when the presentation
5	object is downloaded; and
6	capturing the <u>presentation</u> object in memory of the printer if a globally-unique
7	identifier has been assigned to the <u>presentation</u> object.
1	14. (Original) The method of claim 13 wherein the memory comprises
2	permanent storage.
1	15. (Original) The method of claim 13 further comprising deleting previously
2	captured objects to increase available capture storage area in the memory.
1	16. (Original) The method of claim 15 wherein the deleting comprises
2	deleting non-active, least-recently used objects first.
1	17 (Original) The method of claim 15 whomin the deleting accounting laws
1	17. (Original) The method of claim 15 wherein the deleting comprises larger
2	objects first.
1	18. (Original) The method of claim 15 wherein the deleting comprises
2	smallest objects first.
1	19-43. (Canceled)

44. (Currently Amended) A system for managing presentation objects for 1 2 multiple use, comprising: a printer cache for caching an a presentation object identified in a print data stream 3 when downloaded; and 4 5 printer capture storage for capturing the presentation object if a globally-unique identifier has been assigned to the presentation object. 6 45. (Original) 1 The system of claim 44 further comprising a print server, the print server deleting previously captured objects in the printer capture storage. . 2 46. The system of claim 44 further comprising a print server, the 1 (Original) 2 print server deleting previously downloaded or active objects. 47. 1 (Original) The system of claim 46 wherein the previously downloaded or 2 active objects exist in capture storage or cache storage. 48. 1 (Original) The system of claim 46 further comprising a printer control 2 unit for marking deleted objects in capture storage as removable. 49. 1 (Original) The system of claim 48 wherein a removable object is deleted

when a capture request is received to make storage available to capture a new resource.

2

- (Currently Amended) A system for processing referenced objects, 50. 1 comprising: 2 a print server for searching for an a presentation object referenced by a selected 3 indicia in a print data stream, the selected indicia being a name, a globally-unique identifier 4 or a globally-unique identifier and an object locator; and 5 a control unit for capturing the presentation object in persistent memory; 6 7 wherein the control unit determines if the presentation object is to be captured based upon whether the selected indicia include a globally-unique identifier. 8 51. (Original) The system of claim 50 wherein the data stream references the 1 2 object by an object name and the print server searches for the object by object name. 52. (Original) The system of claim 51 wherein the print server attempts to 1 find the object resident in a presentation device when the object is referenced with a globally-2 unique identifier. 3 1 53. (Original) The system of claim 52 wherein the print server downloads the object and the control unit captures the object when the attempt to find the resident object 2 fails and the object is referenced from a secure environment. 3 1 54. (Original) The system of claim 50 wherein the control unit references the
- object by a globally-unique identifier.
- 1 55. (Original) The system of claim 54 wherein the print server attempts to 2 find the object resident in the presentation device using a globally-unique identifier.

56. The system of claim 55 wherein the print server searches for (Original) 1 the resource inline when the search for a resident globally-unique identifier fails. 2 57. The system of claim 56 wherein the print server downloads the (Original) 1 object and the control unit captures the object by the globally-unique identifier if the resource 2 3 is found inline and the object is secure. ·58. (Original) 1 The system of claim 50 wherein the data stream references the 2 object by a globally-unique identifier and an object locator. 59. 1 (Original) The system of claim 58 wherein the print server attempts to 2 find the object by searching for a resident globally-unique identifier. 60. (Original) The system of claim 59 wherein the print server searches for 1 the resource inline when the search for a resident globally-unique identifier fails. 2 61. (Original) 1 The system of claim 60 wherein the print server downloads and 2 the control unit captures the object by the globally-unique identifier if the resource is found 3 inline and the object is secure. 62. (Original) 1 The system of claim 60 wherein the print server looks for the 2 object by object locator in a resource library when the inline search is unsuccessful. 63. (Original) The system of claim 62 wherein the print server determines 1 whether the globally-unique identifier assigned to the object matches the globally-unique 2

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identifier referenced.

- 1 64. (Original) The system of claim 63 wherein the print server downloads the
- 2 object and the control unit captures the object by the globally-unique identifier if the
- 3 globally-unique identifier assigned to the object matches the globally-unique identifier
- 4 referenced.
- 1 65. (Original) The system of claim 63 wherein the print server provides an
- 2 indication of an error if the globally-unique identifier assigned to the object does not match
- 3 the globally-unique identifier referenced.
- 1 66. (Original) The system of claim 63 wherein the print server provides an
- 2 indication of an error if the object does not contain a globally-unique identifier.

1	67. (Currently Amended) An article of manufacture comprising a program
2	storage medium readable by a computer, the medium tangibly embodying one or more
3	programs of instructions executable by the computer to perform a method for managing
4	presentation objects for multiple use, the method comprising:
5	downloading to a printer a presentation object identified in a print data stream;
6	caching an the presentation object in a cache of the printer when the presentation
7	object is downloaded; and
8	capturing the <u>presentation</u> object in memory of the printer if a globally-unique
9	identifier has been assigned to the <u>presentation</u> object.
1	68. (Original) The article of manufacture of claim 67 further comprising
2	deleting previously captured objects to increase available capture memory.

(Canceled)

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1